

Luna Maurer

graphic/interaction designer

http://en.wikipedia.org/wiki/Graphic_design
http://en.wikipedia.org/wiki/Interactive_design

interactive

1. Acting with each other
2. (*computer science*) Responding to the user
Two interactive systems.

<http://www.poly-luna.com>

Interview (December 2004)

http://www.networkcultures.org/weblog/archives/2004/12/luna_maurer_int.html

‘By crystallizing structures and making systems visible she wants to purify information and communication and make them more honest.’

Grijsblock and Grey Movie

<http://www.poly-luna.com/>
under ‘G

‘How can we combine all elements of a non-homogenous whole and let them function together?’

‘Luna Maurer visualizes the concept "thinking as a rhizom" as it appears in the philosophy of the French philosopher Gilles Deleuze (1925-1995).’

http://de.wikipedia.org/wiki/Gilles_Deleuze

Links to projects

http://www.peterb.sk/graphic_design_in_the_white_cube/maurer.html

www.gerritrietveldacademie.nl/index.php?id=87

<http://www.poly-xelor.com/times3000/archives/voorbeelden/index.html>

<http://www.nextnature.net/?p=735>

<http://www.infocusdialogue.com/contributors/roel-wouters-luna-maurer-jonath/>

<http://www.sky-catcher.nl/site/newsite/merchandise.php>

<http://www.sandberg.nl/>

